Studio 58 - Production - Fall 2006
Theatre Arts 2150, Production Practicum I
Theatre Arts 2250, Production Practicum II
"Introduction to Vectorworks"
Instructor: Adrian Muir
604-831 4021
adrianmuir@telus.net

All classes from 10:30 - 12:00 in Mac Lab A247 unless noted.

Learning Outcomes

The successful student will:
- understand the function of drafting in the context of theatre production
- understand the basic principles of Computer Assisted Drafting and be able to demonstrate two dimensional drawing skills in Vectorworks
- be able to create a floor plan and section in Vectorworks using standard drawing practices
- prepare and print samples of their drawings

Schedules may change to suit the needs of the department.

All classes will include a lecture component and a drawing component.

Students will be expected to have a computer account and password prior to starting class.

Tool List
- scale rule, Architect's Imperial
- data key recommended

Evaluation
Attendance and Participation 20%
Class work 40%
Assigned Projects 40%

Late Policy  Students who are late will not be allowed into class. More than three lates or absences will result in you being asked to withdraw from the
course. In case of illness, you must leave a message on cell phone before class time. A doctor's note may be necessary.

**Academic Dishonesty**
The Langara College Code of Conduct states that plagiarism is an unacceptable and punishable act. For this course plagiarism is defined as presenting another's work or ideas as your own. This may include, but is not limited to, copying manual or computer drafting, copying or paraphrasing written work, and misrepresenting your involvement in group projects. The minimum penalty will be no mark on the assignment in question. Reports may also be filed with Studio 58's Artistic Director and the Dean of Instruction. In extreme situations the College may expel the student.

FOR SAFETY REASONS, NO EATING, DRINKING OR SMOKING IS ALLOWED IN CLASS
STUDIO 58 - Theatre 2150 – Production Practicum I

Class Schedule:
Room: A005  
Time: 10:00 – 13:30  
Note: Design Class for Production Students  
No Classes:  
Instructor: Pam Johnson  
Office-A005  
Phone: 604-323-5855  
E-mail: greenacres@telus.net

Prerequisite(s): Completed 1st term Acting Program at Studio 58

Course objectives: To familiarize students with all aspects of theatre set design. The course will explore and analyze each design component and requirements of the design process to help the students develop individual and personal talents. To awaken and understand the design process, so students may graduate with employable skills for the professional theatre business.

Methodology: The class will be structured as hands on working environment. Through drawing, drafting, model building and discussion, the principals of design such as concept, shape, form, function, colour and budget will be explored.

Learning Outcomes: After the successful completion of this term the student will have achieved a basic understanding of the fundamentals of design, such as:

- Be familiar with basic model building techniques
- Be familiar with colour and the effects it has on a design
- Be familiar with the correct tools needed to successfully complete a design from conception to presentation.
- Achieve personal strengths and talents within the design milieu be it set, props, costumes, light or sound or all of the above.
- Be able to interpret a script from a design perspective.

Evaluation:

- **20 % THEATRE SKILLS** (students need to demonstrate maturity, stamina, determination, curiosity and a theatrical vision)
- **20 % CLASSROOM WORK** (how a student embraces the exercises, how they work with others)
- **20 % MID-TERM PROJECT** (the thoroughness of the project, and the creative presentation)
- **40 % FINAL PROJECT AND PRESENTATION** (the creative vision, the understanding of the project and the principals of design, the public presentation of the terms work)